



Venusaur

Grass

Poison

HP:
7

Abilities: Cut
Size: Large

No. 003

Attack d8
Defence 4
Speed 3
Special d10

Weaknesses & Resistances:

Normal

Fire

Water

Electric

Grass

x2

-1

-1

-1

Ice

Fighting

Poison

Ground

Flying

x2

-1

x2

Psychic

Bug

Rock

Ghost

Dragon

x2

x2

Tackle

Normal

d4



Leech Seed

:L1

Grass



d6



Each Pokémon adjacent to the target recovers 1 HP. The target loses that HP.

PP:

Vine Whip

:L2

Grass

d6 !1



PP:

Strange Powder

:L3

Grass



d4



1: Paralysis. 2: Poison.
3: Confusion. 4: Sleep.

PP:

Healing Pollen

:L4

Grass



d6



Recovers 2 HP from this Pokémon and each target.

PP:

Razor Leaf

:L5

Grass

d8 !2



If this Pokémon's Speed + the result of the Move die > 8, this Move deals 1 additional hit.

PP:

Foul Odour

:L6

Poison



d6



Deals 2 hits.
This Pokémon and each target becomes Confused.

PP:

Solar Beam

:L7

Grass



d4



Charge for one round, then try to use this Move on the next.
Deals 5 hits.

PP:

Mega Drain

:L8

Grass



d6



Deals 2 hits. Recovers HP equal to the HP the target lost as a result of this Move.

PP:

3

6

7

8

9

10

15

20

21

22

31

32

33

34

42

44

47

50